Federal Computer Crime Laws

The Internet has been a boon to business, science, education and just about any field you can think of, including crime. Just like every human invention, Internet has two sides to it, on the one hand it allows businesses to be more productive and scientists to share research data almost instantaneously, on the other hand it grants criminals an additional tool to commit crimes and get away with it. Because of its unique nature that transcends national borders and the anonymity that it allows for its users, Internet is p...
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Abstract

The Internet has been a boon to business, science, education and just about any field you can think of, including crime. Just like every human invention, Internet has two sides to it, on the one hand it allows businesses to be more productive and scientists to share research data almost instantaneously, on the other hand it grants criminals an additional tool to commit crimes and get away with it. Because of its unique nature that transcends national borders and the anonymity that it allows for its users, Internet is perfect for those who wish to evade the law. Computer related crime is an unavoidable risk that all IT professionals have to face and protect their networks against, as such it is important to know what laws are there that deal with computer related crime. In this paper I will describe the major US federal legislation that has been enacted to deal specifically with the problem of computer crime.

Computer Crimes

Internet has spawned new forms of crimes and made old crimes easier to commit, cyber-stalking, identity theft, child pornography, fraud and scams, copyright violations, hacking and creating malicious code, the list goes on and on. In a 2003 survey conducted by the CSI with the participation of the San Francisco Federal Bureau of Investigation’s Computer Intrusion Squad, of the 530 respondents made up of U.S. corporations, government agencies, financial institutions, medical institutions and universities, 56% reported unauthorized use of their computer systems. The total financial loss amongst 251 respondents who chose to report it was $201,797,340. Of that amount the greatest portion, $70,195,900, was lost due to theft of proprietary information, the next biggest portion, $65,643,300, was lost due to denial of service attacks. The two highest methods of attack or misuse reported were virus incidents, 82%, and insider abuse of network connections, 80%. It can be seen from the above statistics that Internet is still very much a lawless place, the question is what are the authorities doing about it.

As is always the case, the laws that take into account the new and constantly evolving technologies are always lagging behind the criminals who make use of these technologies. The first law used to prosecute computer criminals in the US is the wire fraud statute that prohibits the use of communication wires that are

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utilized in interstate or international commerce in any attempt to commit a fraud. In fact the wire fraud statute is still used to effectively prosecute computer related crimes even today. The law requires proof of some type of plan to defraud out of money or property and that interstate or international wires were used during the crime. Of course the wire fraud statute was written without computer crime in mind and as such it has serious limitations when dealing with it, not all computer related crimes can be prosecuted with it, not every crime committed using a computer is done with the intent to commit a fraud, and not all computer crimes use interstate or international wires. The problems with the traditional laws when applied to computer related crimes became clearly apparent to the authorities who began calling for new laws specifically tailored to deal with the computer related crimes.

Computer Fraud and Abuse Act

The Congress responded to the problem of computer crime by enacting several laws. The first federal computer crime statute was the Computer Fraud and Abuse Act of 1984 ("CFAA"). The fact that only one indictment was ever made under the original CFAA before it was amended in 1986 shows how difficult it is to write effective computer crime legislation. CFAA is the most important computer crime statute in the U.S. because almost every other statute that deals with computer crime modifies the CFAA.

Originally CFAA had a major limitation because it required proof that the person accessed the computer without authorization. Thus by focusing on the method of entry into the computer instead of the use of the computer, the statute excluded any crimes committed by an insider, which couldn’t be prosecuted under the CFAA. Another limitation of CFAA was specifically written into it, the statute forbade prosecution for access to a computer where the only thing of value gained by the intruder was the use of the computer itself. As such, according to CFAA, merely viewing data stored on the computer was not illegal even if access was gained without authorization.

In 1994 Computer Fraud and Abuse Act was modified again in order to deal with the problem of “malicious code” such as viruses, worms and other programs designed to alter, damage or destroy data on a computer. This was necessary because the old law only focused on access of the computer system and not on how that computer system was used. The amended CFAA could now be used to prosecute those who transmitted "a program, information, code, or command to a computer or computer system" with the intent to cause damage to the computer

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5 Computer Fraud and Abuse Act 1986
6 Title 18 U.S.C Section 1030, internet, [http://www4.law.cornell.edu/uscode/18/1030.html](http://www4.law.cornell.edu/uscode/18/1030.html)
or information in the computer or prevent the use of the system without the knowledge or the authorization of the owners of that computer. In addition, the law made it a crime to act "with reckless disregard of a substantial and unjustifiable risk" of damage or loss occurring.

The National Information Infrastructure Act (NIIA) was passed in 1996 to expand the CFAA to encompass unauthorized access to a protected computer in excess of the parties' authorization.\(^7\) This was a necessary change because before NIIA was passed, only if the criminal had acted for commercial gain could he be charged under CFAA. After NIIA was passed, it became illegal to even view information on a computer without authorization.

CFAA is also known as Title 18 U.S.C Section 1030.\(^8\) Section 1030(a) includes in it the types of activities that CFAA protects against. In its current incarnation CFAA criminalizes seven types of computer activities: (1) the unauthorized access of a computer to obtain national security information with an intent to harm the United States or for the benefit of a foreign nation; (2) the unauthorized access of a computer to obtain protected financial or credit information; (3) the unauthorized access of a computer used by the federal government; (4) unauthorized access to a protected computer with the intent to defraud; (5) intentionally damaging a protected computer; (6) the fraudulent trafficking in computer passwords and any other information which can be used to gain access to a protected computer; and (7) threatening a protected computer with the intent of extorting money or something else of value. The term "protected computer" is defined in the CFAA as either a computer in use by a financial institution or the United States Government or a computer used in interstate or foreign commerce or communication. A more detailed listing of the Section 1030(a) can be found below.

Section 1030(a)(1) makes it illegal to access a computer without authorization or in excess of one's authorization and obtain information about national defense, foreign relations, or restricted data as defined in the Atomic Energy Act of 1954\(^9\), which covers all data concerning design, manufacture or utilization of atomic weapons and production of nuclear material. It is worth noting that section 1030(a)(1) requires proof that the individual knowingly accessed the computer without authority or in excess of authorization for the purpose of obtaining classified or protected information. Section 1030(a)(1) criminalizes the use of a computer to gain access to the information, not the unauthorized possession of it or its transmission. U.S. laws already provide a basis for punishing individuals who steal classified information, the primary purpose of Section 1030(a)(1) is to

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\(^8\) Title 18 U.S.C Section 1030

punish those who break into computer systems or attempt to do so in order to obtain classified information.

Section 1030(a)(2) makes it illegal to intentionally access a computer without authorization or in excess of authorization in order to obtain records of a financial institution, or to obtain personal records of consumers from a consumer reporting agency. This section also makes it illegal to obtain information from any department or agency of the United States or any protected computer that is involved in interstate or foreign communication. Section 1030(a)(2) is a very broad section that covers a vast swath of computers, it criminalizes unauthorized access to any federal computer or any computer belonging to a financial organization. The section about the protection of computers that take part in interstate or foreign communication is the broadest of all, it can potentially cover things like email servers, routers, and even personal computers if it can be convincingly proven that they are used in interstate communication. The primary purpose of Section 1030(a)(2) is to protect the confidentiality of computer data, as was noted in 1986 by the Senate Judiciary Committee, they consider that even merely viewing data that is protected by the Section 1030(a)(2) equates to obtaining it.\(^\text{10}\)

Section 1030(a)(3) covers unauthorized access to any federal government computer, making it illegal to access any government computer without authorization. While this section seemingly overlaps with section 1030(a)(2), the reasoning behind the two sections is different, section 1030(a)(2) covers the access of federal government computers with the intent of obtaining protected information. Section 1030(a)(3) covers all unauthorized access to federal computers regardless if any information was obtained or not.

Section 1030(a)(4) covers computer fraud and any use of a computer to commit a fraud or to further it falls under this section. But it makes one important exception, it specifically exempts frauds where the only thing of value that was obtained was the use of the computer itself and where the value of such use is not more than $5000 in any one year period. Originally, CFAA did not consider trespass a crime, but Congress recognized that computer use has value of its own but nonetheless included the $5000 threshold to prevent turning every case of trespass into a fraud felony.

Section 1030(a)(5) is perhaps the most widely used section of CFAA, for it covers hacking and malicious code such as viruses and worms that do or attempt to cause damage to protected computers. In essence, it is a crime to cause damage or attempt to cause damage to a computer which would result in financial losses of more than $5000, loss or alteration of medical data, physical injury to a person, a threat to public health safety, or affect administration of justice, national defense, or national security.

\(^{10}\) Senate Judiciary Committee Report No. 99–432, p. 6–7 (1986)
Section 1030(a)(6) is very simple, it covers trafficking in passwords or similar information which can be used to access computers. This section makes it a crime if such trafficking affects interstate or foreign commerce or the computer in question is in use by the U.S. government.

Section 1030(a)(7) makes it illegal to use interstate or foreign communication to threaten a protected computer with the intent of extorting money or other things of value. The reason this section got implemented was the growing rise of threats directed against computer networks. Section 1030(a)(7) covers the use of any interstate or international communication method when used in transmitting of threats against computers, computer networks, their data and programs, this includes mail, telephone, or any computer communication.

**Electronic Communications Privacy Act**

Passed in 1986, Electronic Communications Privacy Act (ECPA) was an amendment to the federal wiretap law, the Act made it illegal to intercept stored or transmitted electronic communication without authorization.\(^\text{11}\) ECPA set out the provisions for access, use, disclosure, interception and privacy protections of electronic communications. Which is defined as “any transfer of signs, signals, writing, images, sounds, data, or intelligence of any nature transmitted in whole or in part by a wire, radio, electromagnetic, photo electronic or photo optical system that affects interstate or foreign commerce.” The Act prohibits illegal access and certain disclosures of communication contents. In addition, ECPA prevents government entities from requiring disclosure of electronic communications by a provider such as an ISP without first going through a proper legal procedure.

ECPA was amended in 1994 by the Communications Assistance for Law Enforcement Act (CALEA).\(^\text{12}\) CALEA requires the ISPs to build in capabilities into their networks that would allow the law enforcement to carry out electronic surveillance of specific individuals. CALEA did not remove the need for a warrant before such surveillance could be carried out, it only made sure that if there was a need the law enforcement would be able to do so.

**Cyber Security Enhancement Act**

Cyber Security Enhancement Act (CSEA) was passed together with the Homeland Security Act in 2002, it granted sweeping powers to the law enforcement organizations and increased penalties that were set out in the Computer Fraud and Abuse Act.\(^\text{13}\)

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\(^{11}\) Electronic Communications Privacy Act, internet, [http://www.cpsr.org/cpsr/privacy/communications/wiretap/electronic_commun_privacy_act.txt](http://www.cpsr.org/cpsr/privacy/communications/wiretap/electronic_commun_privacy_act.txt)


\(^{13}\) Cyber Security Enhancement Act, internet,
Prior to the passage of CSEA, ISPs were forbidden by the ECPA from knowingly divulging personal details of their customers, for example to gain the contents of an email stored on ISP’s servers the government needed a search warrant. CSEA reduced the amount of privacy of stored data, it allows an ISP to voluntarily hand over personal information about its customers to a government agent, not just law enforcement officials, if the ISP has a reason to believe that the information concerns a serious crime. Thus allowing law enforcement to gain access to data without a warrant that they would have previously required. CSEA also allows the ISPs to let the law enforcement to intercept electronic communications on its computers if the ISP believes that they belong to a trespasser who is not authorized by the ISP to be on their computer. Thus completely bypassing any need for a warrant as was previously required.

The Act also authorizes harsher sentences for individuals who knowingly or recklessly commit a computer crime that results in death or serious bodily injury. The sentences can range from 20 years to life. In addition CSEA increases penalties for first time interceptors of cellular phone traffic, thus removing a safety measure enjoyed by radio enthusiasts.

**Digital Millennium Copyright Act**

The Digital Millennium Copyright Act (DMCA) was enacted in 1998. The basic purpose of the DMCA is to amend Title 17 of the United States Code and to implement the World Intellectual Property Organization (WIPO) Copyright Treaty and Performances and Phonograms Treaty, which were designed to update world copyright laws to deal with the new technology.

The DMCA prohibits “circumventing a technological measure” designed to protect a copyright. By technological measure DMCA means an access control technology which can take many forms, such as copy protection on CDs, requiring cd-keys or product codes in order to use installed software and so on. As such anyone attempting to disable or bypass such a technological measure would be in violation of the law. DMCA also prohibits the manufacture or sale of devices or programs whose primary purpose is to circumvent access control technology. In addition DMCA prohibits the removal or alteration of information identifying the author, copyright holder, performer, or director of a work, and terms and conditions for use of a work for the purpose of facilitating copyright infringement. The Act provides civil remedies as well as criminal penalties for violating the copyright protection.

DMCA grants several exceptions from its prohibition on circumventing access control measures. It allows reverse engineering for the purpose of achieving interoperability among computer programs, but this only comes into effect if there

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[http://www.usdoj.gov/criminal/cybercrime/homeland_CSEA.htm](http://www.usdoj.gov/criminal/cybercrime/homeland_CSEA.htm)
is no other way to achieve interoperability and if it is otherwise allowed, and most
software licenses usually forbid it. Legitimate research regarding encryption is
also exempt from the prohibition as long as the copyrighted work is lawfully
obtained, a good faith effort was made to get the owner’s permission to break the
access control measure, it is necessary for research that is being done and is not
forbidden by any other law. The Act of course provides an exemption for the law
enforcement and government agencies. The Act also provides an exemption in
cases where the security measures are being legitimately checked. In addition
DMCA specifically permits the manufacture and sale of technology whose sole
purpose is to help parents to control what their children view on the Internet.

The Act includes provisions that provide broad immunity from liability for the
ISPs. There is no liability for the ISPs if infringing material is transmitted through
their network and computers, so long as the ISP has no control over the content
of the materials on its network, and no copy is maintained on the service
provider’s system. In addition ISPs can not be held liable for infringement for
copies of material automatically made for the purpose of temporary storage, i.e.,
caching. ISPs are also made immune from liability if the infringing materials are
stored on their systems, or for links to infringing materials if the ISP has no actual
knowledge of the infringing activity, does not receive a financial benefit that can
be attributed to the infringing activity in cases where ISP has the right and the
ability to control such an activity, and acts expeditiously to disable or remove any
infringing material when notified in writing of such an activity.

Other Laws Used to Prosecute Computer Crimes

In addition to laws specifically tailored to deal with computer crimes, traditional
laws can also be used to prosecute crimes involving computers. For example
the Economic Espionage Act (EEA) was passed in 1996 and was created in
order to put a stop to trade secret misappropriation. EEA makes it a crime to
knowingly commit an offense that benefits a foreign government or a foreign
agent. The Act also contains provisions that make it a crime to knowingly steal
trade secrets or attempt to do so with the intent of benefiting someone other then
the owner of the trade secrets. EEA defines stealing of trade secrets as copying,
duplicating, sketching, drawing, photographing, downloading, uploading, altering,
destroying, photocopying, replicating, transmitting, delivering, sending, mailing,
communicating, or conveying trade secrets without authorization. The Act, while
not specifically targeted at computer crimes, nonetheless covers the use of
computers.

Other federal criminal statutes that are used to prosecute computer crimes are
the criminal copyright infringement statute, National Stolen Property Act and

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as I already mentioned the wire fraud statute. In addition to the federal government, many states have also passed computer crime laws. For example in 1999, Virginia passed the Virginia Internet Policy Act, composed of seven bills: Virginia Computer Crimes Act; Encryption Used in Criminal Activity; Encryption Technology; Virginia Computer Crimes Act, Penalties; Freedom of Information; Privacy Protection; and Child Pornography and Indecent Liberties with Children.\(^{18}\)

**Proposed Computer Crime Legislation**

The two most significant proposed legislations in the U.S. Congress at this time are the Fraudulent Online Identity Sanctions Act (FOISA)\(^{19}\) and Computer Software Privacy and Control Act (CSPCA).\(^{20}\) FOISA attempts to tackle the problem of criminals registering online domains under false identification, it includes a provision that would increase jail times for people who provide false contact information to a domain name registrar and then use that domain to commit copyright and trademark infringement crimes. The law, if passed, would not make providing false contact information to domain name registrars a crime by itself, only if that domain is then used in committing a crime would FOISA be used against the criminal.

CSPCA is meant to deal with the problem of spyware and adware that has plagued so many people. The Act, if passed, would prohibit transmission of software that collects and transmits personal information about the owner or operator of the computer, monitors and transmits web pages accessed by the owner or the operator, or modifies default computer settings such as home page, unless the owner or the operator give their consent and the software has an uninstall option built into it.

**Conclusion**

While there is no silver bullet for dealing with cyber crime, it doesn’t mean that we are completely helpless against it. The legal system is becoming more tech savvy and many law enforcement departments now have cyber crime units created specifically to deal with computer related crimes, and of course we now have laws that are specifically designed for computer related crime. While the existing laws are not perfect, and no law is, they are nonetheless a step in the right direction toward making the Internet a safer place for business, research and just casual use. As our reliance on computers and the Internet continues to grow, the importance of the laws that protect us from the cyber-criminals will continue to grow as well.

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